

KINEMALAB- FIRST EXPERIENCE

On the 7th and 8th of December we welcome you to *KinemaLab: First Experience* - an open house where participants of Gothenburg Studios Development's XR-lab will present their projects and share insights, wonders and grievances of their ongoing VR and AR-productions.

Five projects will showcase their experiences alongside moderated talks where visitors will be able to listen in on the process of creating XR in a low budget indie fashion.

Everyone is welcome!

Snacks and drinks will be available.

Time and place:

Date: **7th-8th of December**

Time: **13.00-17.00**

Location: **STUDIO 4 at Polstjärnegatan 14, Gothenburg Film Studios, 3rd floor**

Participating projects:

Kinema

Bottled Up [By: Filip Myrberg]

Bottled up is a space for bodies to meet. The work explores the spatial relationship between the user and animated bodies as a storytelling device within the virtual space.

Grief [By: Lina Lamper, Kerstin Nguyen]

This experimental short film in 360 degrees addresses the theme of grief from a personal and collective perspective, exploring its five stages through three timelines: past, present, and future. Present (+180 degrees) represents grief in outdoor spaces. Past (-180 degrees): evokes the heaviness and trauma of memory. Future (360 degrees): expands into a bright and open environment, symbolizing acceptance and hope. Mixing narration with whispers and ambient

sounds, Grief invites the viewer to experience grief as a journey of introspection and personal transformation.

Shaded Planes [By: Dani Kaiser, Karin Stranned, Tora Bodin, Ulf Söderberg]

Shaded Planes invites you to follow the call from a different world and transition into the realm of shadows, where a story unfolds in the crossing of the virtual and the physical. Sprung out of a curiosity for immersive storytelling, digital embodiment and world based narratives, this interactive VR-installation welcomes participants to be present in the transitions and connections found in the spaces between light and darkness.

Tracing Aurora [By: Amra Heco]

In Tracing Aurora, Amra explores how augmented reality can be used to extend the potential of documentary audiovisual storytelling in order to engage collective imaginaries around immigration, borders and notions of the Other.

The Void of Memories [By: Alva Qi Törnqvist]

The Void of Memories is a VR-experience where a group of shadows, sisters, are sharing memories from a lost past, now existing in a damp place called The Void of Memories. A 12 minute experience about shadows, fantasies, dreams and loss.

The open house is organized with support from Gothenburg Studios Development [KinemaLab], Göteborgs Universitet & Visual Arena.

KinemaLab, within Gothenburg Studios Development, is a hub for development within film making and XR with support from Västra Götalandsregionen, Göteborgs Stad, Gothenburg Film Studios & Storyline.

Follow us for future updates!